

NOTES

- All dimensions and levels are to be checked on site.
- Any discrepancies are to be reported to the architect before any work commences.
- This drawing shall not be scaled to ascertain any dimensions. Work to figured dims only.
- This drawing shall not be reproduced without express written permission from AEW.
- Title overlay drawings and ownership boundaries are produced using all reasonable endeavors. AEW cannot be responsible for the accuracy or scale discrepancy of base plans supplied to them.

DESIGN HAZARD IDENTIFICATION

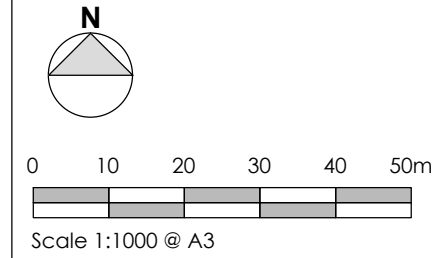
- No significant Hazards have been identified in this drawing

NOTES

- Red Site Boundary line location taken from fence line found on topographical survey except where noted
- Unit 1 - Maximum Height to ridge = 14.5m - based on U/S Haunch level of 10m and a 6 degree roof pitch.
- Unit 2 - Maximum Height to ridge = 12m - based on U/S Haunch level of 8m and a 6 degree roof pitch.
- Unit 3 - Maximum Height to ridge = 11.5m - based on U/S Haunch level of 8m and a 6 degree roof pitch.

	Minimum GIA			PLOT AREA
	GROUND	FIRST	TOTAL	
UNIT 1	48,000ft ² / 4,459m ²	2,000ft ² / 186m ²	50,000ft ² / 4,645m ²	3.50 Acres / 14,164m ²
UNIT 2	25,800ft ² / 2,397m ²	2,500ft ² / 232m ²	28,300ft ² / 2,629m ²	1.52 Acres / 6,151m ²
UNIT 3	17,950ft ² / 1,668m ²	1,800ft ² / 158m ²	19,750ft ² / 1,835m ²	1.32 Acres / 5,544m ²
Estate Road and Substations				0.27 Acres / 1,093m ²
TOTAL	91,750ft² / 8,524m²	6,300ft² / 585m²	98,050ft² / 9,109m²	6.66 Acres / 28,950m²

- Blue Line - Site Boundary (HCA Plan)
- Red Line - Site Boundary (Topographical Survey)



P2	02/01/18	MB	AL
Unit 1 yard increased to 42m. Units 2 and 3 amended. Schedule of accommodation and notes updated.			
P1	21/12/17	MB	AL
Initial Issue			
REV	Date	Drawn by:-	Checked by:-
Status	Purpose of Issue		
P1	For Comment		
drawing stage	Feasibility		
client	Network Space		
project	Windward Drive Speke		
drawing title	Feasibility Site Layout 50,000 sqft Unit plus residual units		
date	21/12/17	drawn	MB
scale@A3	1:1000	checked	AL